

Color Histograms using the perceptual metric

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Plan of the presentation

- Formalization of the notion of image histogram
- Perceptual metric and Macadam ellipses
- Density estimation in the space of colors

$$I : \begin{cases} \Omega & \rightarrow & V \\ p & \mapsto & I(p) \end{cases}$$

- Ω : support space of pixels: rectangle/parallelepiped.
- V : the value space

(Ω, μ_Ω) , (V, μ_V) , μ_Ω and μ_V are induced by the chosen geometries on Ω and V .

Transport of μ_Ω on V : $I^*(\mu_\Omega)$

Image histogram: estimation of

$$f = \frac{dI^*(\mu_\Omega)}{d\mu_V}$$

pixels: $p \in \Omega$, uniformly distributed with respect to μ_Ω

$\{I(p), p \text{ a pixel}\}$: set of independent draws of the "random variable" I

Estimation of $f = \frac{dI^*(\mu_\Omega)}{d\mu_V}$ from $\{I(p), p \text{ a pixel}\}$:
→ standard problem of probability density estimation

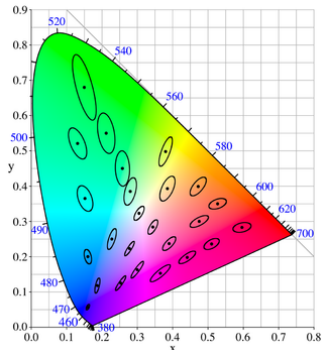
$$I : \begin{cases} \Omega & \rightarrow (\mathcal{M} = \text{colors}, g_{\text{perceptual}}) \\ p & \mapsto I(p) \end{cases}$$

Assumption: the perceptual distances between colors is induced by a Riemannian metric

The manifold of colors was one of the first example of Riemannian manifold, suggested by Riemann

Macadam ellipses: just noticeable differences

Chromaticity diagram (constant luminance):



Ellipses: elementary unit balls \rightarrow local L^2 metric

Lab space

The Euclidean metric of the *Lab* parametrization is supposed to be more perceptual than other parametrizations

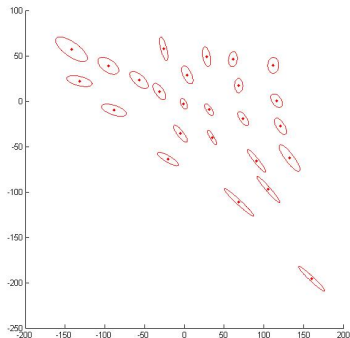


Figure: Macadam ellipses in the *ab* plan

However, the ellipses are clearly not balls

Modification of the density estimator

Density \rightarrow local notion. No need of knowing long geodesics
Small distances \rightarrow local approximation by an Euclidean metric

Notations:

d_R : Perceptual metric

$\|\cdot\|_{Lab}$: Canonical Euclidean metric of Lab

$\|\cdot\|_c$: Euclidean metric on Lab induced by the ellipse at c

Small distances around c : $\|\cdot\|_c$ is "better" than $\|\cdot\|_{Lab}$

Standard kernel estimator:

$$\hat{f}(x) = \frac{1}{k} \sum_{p_i \in \{\text{pixels}\}} \frac{1}{r^2} K \left(\frac{\|x - I(p_i)\|_{Lab}}{r} \right)$$

Possible modification

$$K \left(\frac{\|x - I(p_i)\|_{Lab}}{r} \right) \rightarrow K \left(\frac{\|x - I(p_i)\|_{I(p_i)}}{r} \right)$$

where $\|\cdot\|_{I(p_i)}$ is an Euclidean distance defined by the interpolated ellipse at $I(p_i)$.

Generally, at c a color:

$$\lim_{x \rightarrow c} \frac{\|x - c\|_c}{d_R(x, c)} = 1 \neq \lim_{x \rightarrow c} \frac{\|x - c\|_{Lab}}{d_R(x, c)}$$

Thus, $\exists A > 0$ such that,

$$\forall R > 0, \exists x \in B_{Lab}(c, R), A < \left| \frac{\|x - c\|_c}{d_R(x, c)} - 1 \right|.$$

while $\exists R_c = R_{c,A}$ such that,

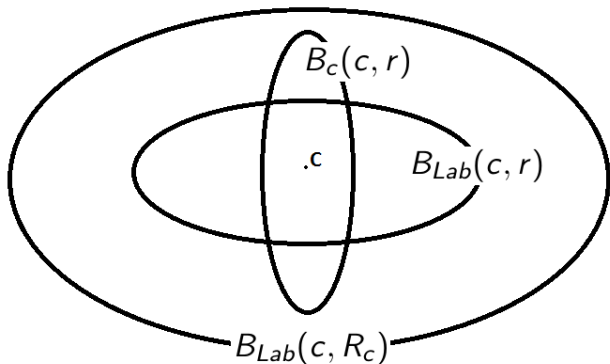
$$\forall x \in B_{Lab}(c, R_c), \left| \frac{\|x - c\|_c}{d_R(x, c)} - 1 \right| < A.$$

hence

$$\sup_{B_{Lab}(c, R_c)} \left(\left| \frac{\|x - c\|_c}{d_R(x, c)} - 1 \right| \right) < A < \sup_{B_{Lab}(c, R_c)} \left(\left| \frac{\|x - c\|_{Lab}}{d_R(x, c)} - 1 \right| \right).$$

When the scaling factor r is small enough:

$$r \leq R_c \text{ and } B_c(c, r) \subset B_{Lab}(c, R_c)$$



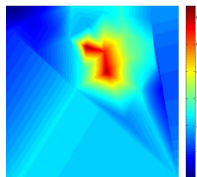
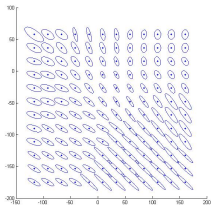
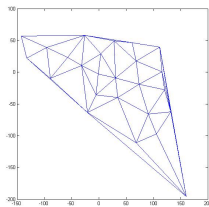
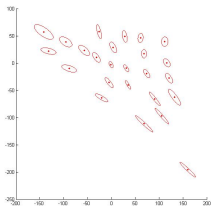
- $x \in B(c, R_c)$, $K\left(\frac{\|x-c\|_c}{r}\right)$ better than $K\left(\frac{\|x-c\|_{Lab}}{r}\right)$.
- $x \notin B(c, R_c)$, $K\left(\frac{\|x-c\|_c}{r}\right) = K\left(\frac{\|x-c\|_{Lab}}{r}\right) = 0$

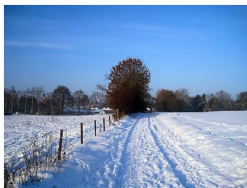
What is a good interpolation?

- Interpolating a function: minimizing variation with respect to a metric.
- Interpolating a metric? No intrinsic method: depends on a choice of parametrization.

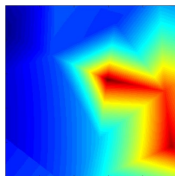
Subject of the next study

Barycentric interpolation in the *Lab* space





(a)



(b)

Figure: (a): color photography (b): Zoom of the density change adapted to colours present in the photography

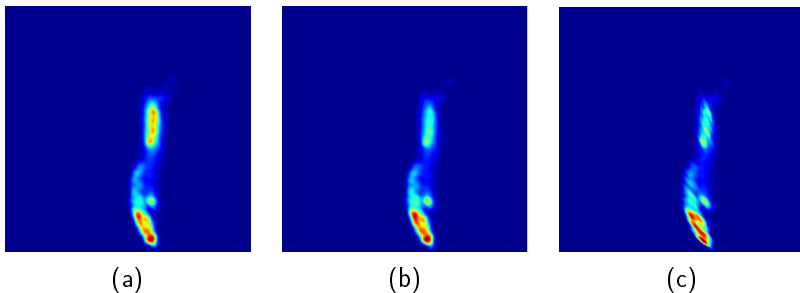


Figure: The canonical Euclidean metric of the ab projective plane in (a), the canonical metric followed by a division by the local density of the perceptual metric in (b) and the modified kernel formula in (c).

- A simple observation which improve the consistency of the histogram without requiring additional computational costs
- Future works will focus on:
 - The interpolation of the ellipses
 - The construction of the geodesics and their applications

Thank you for your attention